

We Were Here

by Osmond Arnesto

You need: A notebook, a city, fear, and hope

Decide on an order.

If you are first, you establish the nature of the war. Who are your people? Who is the enemy? Fill the first page with a letter from the battlefield, a note pinned to the zombie's shirt, an overheard conversation in the castle courtyard, an audio log from Planet Designation DJ072 – whatever is true. Then, hide the notebook and tell the next person where to find it.

If you are second, third, and so on, you establish details about the world. Show the world's history, its important figures, its beauty and its ugliness. Fill the next page. It never has to be from the same point of view as the person before, but you are affected by the war. Hide the notebook, as before.

If you are last, you decide how the war changes. What happens that escalates the conflict? How are your people moving forward (or backward)? Fill the next page. Hide the notebook for the person who was first. The order repeats.

Anything that has been established by someone else cannot be contradicted. Keep going, until the notebook is filled up, or the war ends.

Dan Schirduan's 200 Word RPG Challenge – Artwork adapted from [flickr.com/photos/boblinsdell](https://www.flickr.com/photos/boblinsdell/) (CCBY2.0)

